Autur	nn												Ou	itcome	Vo	ocabulary
Year 2 Computer Systems and Networks- IT around us	1 st Hal f	Learning: To recognise the uses and features of informatio n technology	Learning: To identify the uses of informatio n technology in the school	Learning: To identif information technolog beyond school	y To b h in gy te	earning: o explain ow nformation echnology elps us	To e how use info n	rmatio nnolog	To reco that cho mac whe usir info n	de en		essment	an res use im ou sch	identify IT d how its sponsible e proves it world in nool and yond.	IT (Information Technology) Barcode	
Year 2 Creating Media- Digital Photography	2 nd Hal f	Learning: To use a digital device to take a photograp h	Learning: To make choices when taking a photograp h	Learning: To descrif what makes a good photogra h	be To h p s	earning: o decide ow hotograph can be nproved	To u tool chai	earning: Learning: ouse To ools to recognise hange an that mage photos car be changed		ognise t otos can	Assessment		an di <u>c</u> ph s fo dif	capture d change gital iotograph or ferent irposes	Photographer Landscape/portra it format Camera Flash Filter	
Spring	g													Outcome		Vocabulary
Year 2 Programmi ng A- Robot Algorithms	1 st Half	Learning To describe series of instructio s as a sequence	To expla a what happen on when w change e the orde of	happens reasonin when we to predict change the the order outcom of of a instruction program		explain that programmir g g projects t can have code and artwork		t To		Learning: To create and debug a program that I have written		Summativ e Assessme nt		To create and debug programs, and use logical reasoning to make prediction s.		Algorithm Sequence Predict Bug/debug
Year 2	2 nd Half	Learning To			Learning: Learning: To create select		: То	To recognis		To explain that we		Summativ e		To collect data in		Tally Chart Pictogram

Data and Information- Pictograms		recognise that we can count and compare objects using tally charts	recognise that objects can be represente d as pictures	a pictogram	objects by attribute and make comparison	e that people can be describe d by attributes	can present informatic n using a computer		tally charts and use attributes to organise and present data on a computer	Attribute
Summer										Vocabulary
Year 2 Creating Media- Making Music	1 st Half	Learning: To say how music can make us feel	Learning: To identify that there are patterns in music	Learning: To experime nt with sound using a computer	Learning: To use a computer to create a musical pattern	Learning: To create music for a purpose	Learning: To review and refine our computer work	Summative Assessment	To use a computer as a tool to explore rhythms and melodies, before creating a musical compositio n.	Rhythm pattern Music Tempo
Year 2 Programing B- Programmi ng quizzes	2 nd Half	Learning: To explain that a sequence of command s has a start	Learning: To explain that a sequence of command s has an outcome	Learning: To create a program using a given design	Learning: To change a given design	Learning: To create a program using my own design	Learning: To decide how my project can be improved	Summative Assessment	To design algorithms and programs that use events to trigger sequences of code to make an interactive quiz	Outcome Sequence